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Subject: Re: [PATCH 6/7] containers (V7): BeanCounters over generic process containers

Posted by [Paul Menage](#) on Tue, 13 Feb 2007 09:37:27 GMT

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On 2/13/07, Pavel Emelianov <xemul@sw.ru> wrote:

>

> I have implementation that moves arbitrary task :)

Is that the one that calls stop\_machine() in order to move a task around? That seemed a little heavyweight ...

> May be we can do context (container-on-task) handling lockless?

What did you have in mind?

> > I thought that we solved that problem by having a tmp\_bc field in the

> > task\_struct that would take precedence over the main bc if it was

> > non-null?

>

> Of course, but I'm commenting this patchset which doesn't have

> this facility.

OK, I can add the concept in to the example too.

Paul

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