Subject: Re: [PATCH 6/7] containers (V7): BeanCounters over generic process containers

Posted by xemul on Tue, 13 Feb 2007 08:52:24 GMT

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menage@google.com wrote:

- > This patch implements the BeanCounter resource control abstraction
- > over generic process containers. It contains the beancounter core
- > code, plus the numfiles resource counter. It doesn't currently contain
- > any of the memory tracking code or the code for switching beancounter
- > context in interrupts.

Numfiles is not the most interesting place in beancounters. Kmemsize accounting is much more important actually.

- > Currently all the beancounters resource counters are lumped into a
- > single hierarchy; ideally it would be possible for each resource
- > counter to be a separate container subsystem, allowing them to be
- > connected to different hierarchies.

```
>
> fs/file table.c
             | 11 +
| 27 +++
> include/bc/misc.h
> include/linux/fs.h
> init/Kconfig
               4
> init/main.c
               3
> kernel/Makefile
> kernel/bc/Kconfig
               | 17 ++
> kernel/bc/Makefile
> kernel/bc/misc.c
              | 56 ++++++
> 11 files changed, 691 insertions(+), 1 deletion(-)
```

[snip]

> +{

```
> + int sev;
> + struct beancounter *bc;
> + task_lock(current);
> + bc = task_bc(current);
> + css_get_current(&bc->css);
> + task_unlock(current);
> + sev = (capable(CAP_SYS_ADMIN) ? BC_LIMIT : BC_BARRIER);
> + if (bc_charge(bc, BC_NUMFILES, 1, sev)) {
> + css put(&bc->css);
> + return -EMFILE;
> + }
> +
> + file->f_bc = bc;
> + return 0;
> +}
> +
```

I have already pointed out the fact that this place will hurt performance too much. If we have some context on task this context must

- 1. be get-ed without any locking
- 2. be settable to some temporary one without locking as well

Unfortunately current containers implementation doesn't allow all of the above which blocks the rest implementation of beancounters over them.