Subject: Re: [ckrm-tech] [PATCH 1/7] containers (V7): Generic container system abstracted from cpusets code
Posted by Srivatsa Vaddagiri on Tue, 13 Feb 2007 08:16:25 GMT
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On Tue, Feb 13, 2007 at 11:18:57AM +0530, Srivatsa Vaddagiri wrote:

- > Which make me wonder why we need task\_lock() at all ..l can understand
- > the need for a lock like that if we are reading/updating multiple words
- > in task struct under the lock. In this case, it is used to read/write
- > just one pointer, isnt it? I think it can be eliminated all-together
- > with the use of RCU.

I see that cpuset.c uses task\_lock to read/write multiple words (cpuset\_update\_task\_memory\_state) ..So yes it is necessary in attach\_task() ...

--Regards, vatsa