Subject: [PATCH] block: blk_max_pfn is somtimes wrong Posted by Vasily Tarasov on Thu, 08 Feb 2007 12:39:18 GMT View Forum Message <> Reply to Message

There is a small problem in handling page bounce.

At the moment blk_max_pfn equals max_pfn, which is in fact not maximum possible _number_ of a page frame, but the _amount_ of page frames. For example for the 32bit x86 node with 4Gb RAM, max_pfn = 0x100000, but not 0xFFFF.

request_queue structure has a member q->bounce_pfn and queue needs bounce pages for the pages _above_ this limit. This routine is handled by blk_queue_bounce(), where the following check is produced:

```
if (q->bounce_pfn >= blk_max_pfn)
return;
```

Assume, that a driver has set q->bounce_pfn to 0xFFFF, but blk_max_pfn equals 0x10000. In such situation the check above fails and for each bio we always fall down for iterating over pages tied to the bio.

I want to notice, that for quite a big range of device drivers (ide, md, ...) such problem doesn't happen because they use BLK_BOUNCE_ANY for bounce_pfn. BLK_BOUNCE_ANY is defined as blk_max_pfn << PAGE_SHIFT, and then the check above doesn't fail. But for other drivers, which obtain reuired value from drivers, it fails. For example sata_nv uses ATA_DMA_MASK or dev->dma_mask.

I propose to use (max_pfn - 1) for blk_max_pfn. And the same for blk_max_low_pfn. The patch also cleanses some checks related with bounce_pfn.

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```
--- ./block/ll_rw_blk.c.max_pfn 2007-01-10 03:35:11.000000000 +0300
+++ ./block/ll_rw_blk.c 2007-02-08 14:42:48.000000000 +0300
@ @ -1221,7 +1221,7 @ @ void blk_recount_segments(request_queue_
    * considered part of another segment, since that might
    * change with the bounce page.
    */
- high = page_to_pfn(bv->bv_page) >= q->bounce_pfn;
+ high = page_to_pfn(bv->bv_page) > q->bounce_pfn;
if (high || highprv)
```

goto new hw segment;

```
if (cluster) {
@ @ -3658,8 +3658,8 @ @ int __init blk_dev_init(void)
 open_softirg(BLOCK_SOFTIRQ, blk_done_softirg, NULL);
 register_hotcpu_notifier(&blk_cpu_notifier);
- blk_max_low_pfn = max_low_pfn;
- blk_max_pfn = max_pfn;
+ blk_max_low_pfn = max_low_pfn - 1;
+ blk_max_pfn = max_pfn - 1;
 return 0;
--- ./mm/bounce.c.max_pfn 2006-11-30 00:57:37.000000000 +0300
+++ ./mm/bounce.c 2007-02-08 14:49:35.000000000 +0300
@@ -204,7 +204,7 @@ static void __blk_queue_bounce(request_q
  * is destination page below bounce pfn?
if (page_to_pfn(page) < q->bounce_pfn)
+ if (page_to_pfn(page) <= q->bounce_pfn)
  continue;
 /*
```